

All intramural participants will be required to create an account on **IMLeagues.com**.

**\*\*Note\*\*** IMLeagues offers a **live support button** in the bottom right corner of all pages; please use this button if you encounter any difficulties.

To create an **IMLeagues** account:

1. Go to [www.imleagues.com/uoftintramurals/Registration](http://www.imleagues.com/uoftintramurals/Registration)  
**OR**  
Go to [www.imleagues.com](http://www.imleagues.com) and click **Create Account**  
**OR**  
Go to [www.imleagues.com](http://www.imleagues.com) and click “Log in with Facebook” if you have a facebook account with your school email attached - this will automatically create an account, fill in your info, and join you to the school (steps 2-4)
2. Enter your information, **using your school email if applicable (@mail.utoronto.ca or @utoronto.ca)** and submit.
3. You will be sent an activation email, **click the link in the email to login and activate your IMLeagues account.**
4. You should be automatically joined to your school – if not you can search schools by clicking the “Schools” link

How to sign up for an intramural sport:

1. Log into your **IMLeagues.com** account.
2. **Click the “Get Involved” button** at the top right of your user homepage  
**OR**  
Click on the “University of Toronto” link to go to your school’s homepage on IMLeagues.
3. The current sports will be displayed, click on the sport you wish to join.
4. Choose the league you wish to play in (men’s, women’s, co-ed, etc.)
5. Choose the division you would like to play in (if applicable)
6. You can join the sport one of three ways:
  - a. **Create a team (for team captains)**
    - i. Captains can invite members to their team by clicking “Team Options” and then “Invite Members” link on the team page. Invited members must accept the invitation to join your team.
      1. If they’ve already registered on IMLeagues: search for their name, and invite them
      2. If they have not yet registered on IMLeagues: scroll down to the “Invite by Email Address” box, and input their email address.
  - b. **Join a team (for players)**
    - i. Accepting a request from the captain to join their team
    - ii. Finding the team and captain name on division/league page and clicking the “Join Team” button to send a request to join a team
    - iii. Going to the captain’s playercard page, viewing his team, and requesting to join
  - c. **Join as a free agent (for players without teams)**
    - i. You can list yourself as a free agent if your college or faculty has not registered a team in a league (check with them first). You will be visible to all members of the site and can request to join teams, or post information about yourself so teams can request to add you to their team.